

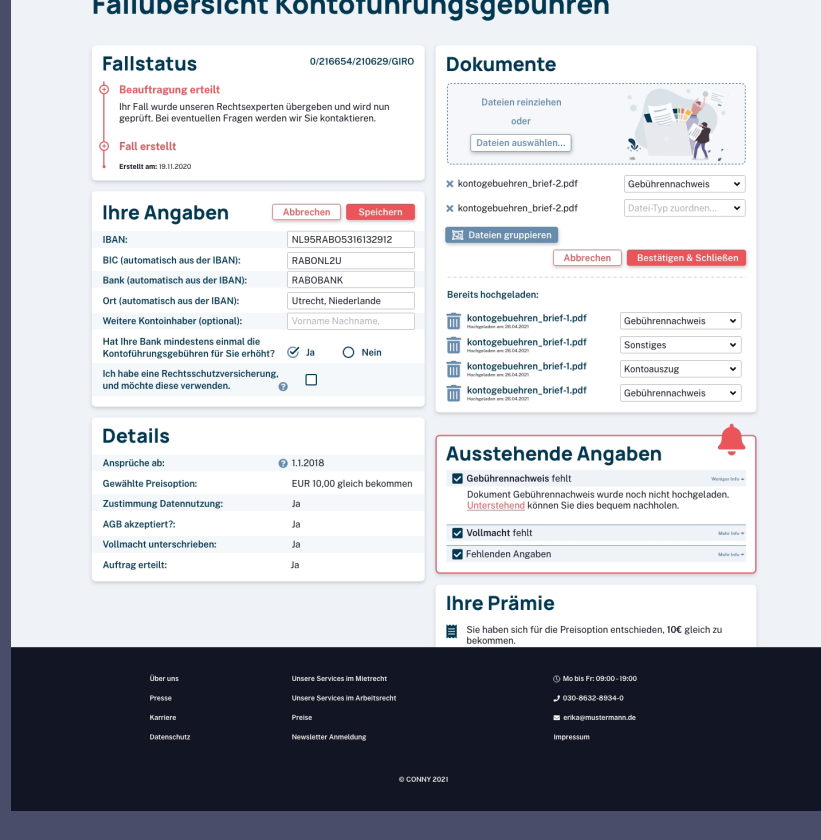
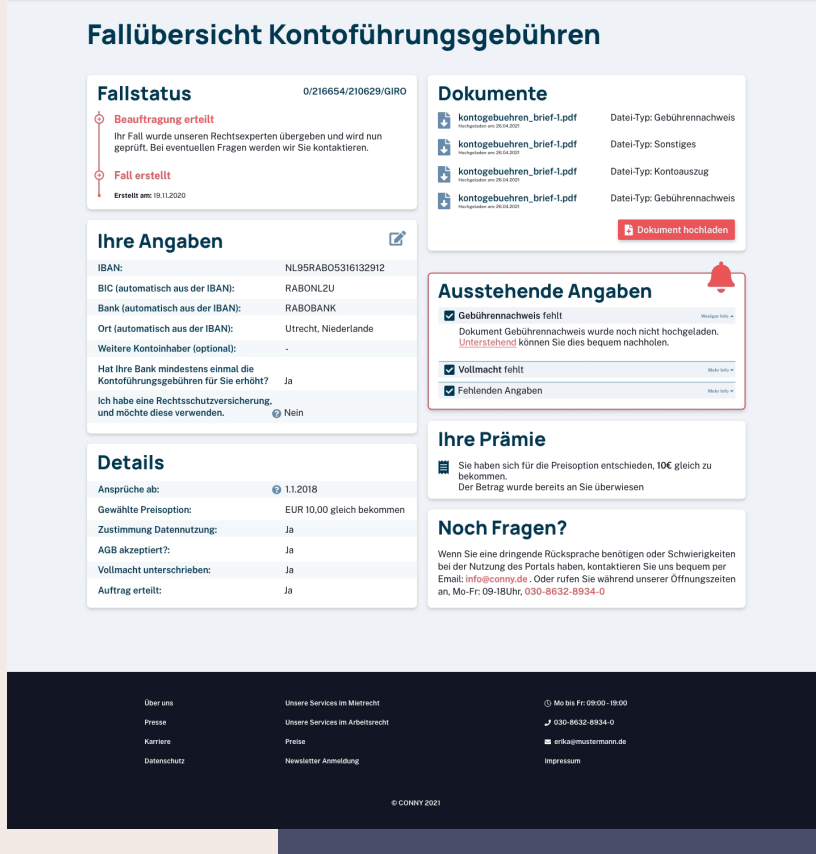
Portfolio | Design Engineer | Helene Schmidt

The following prototypes have been created while I was a Software and Design Engineer at CONNY. All of them have been designed with Adobe XD and Illustrator and implemented mainly with Javascript, React.js and Typescript.

CONNY is a legal-tech platform that helps consumers claim their rights, even if they cannot afford a lawyer and regardless of how high the value of the dispute is. By means of in-house built, custom software and algorithms, CONNY was able to automate a great number of processes, making it easy and affordable to get legal assistance. One of their products, for example, helps users lower their rent by enforcing rent-control laws, either through a settlement agreement or in court.

To start the process, users enter their data on the website and mandate CONNY to make a claim on their behalf. Case handlers then take on the case, verify the data, and initiate the appropriate action. This takes place in the back office, called „Engine,“ developed in-house. It continuously receives new features and improvements to existing ones to eventually achieve the ultimate goal: full automation of the case handling process. Until then, the automation that is already implemented is triggered in Engine with a simple click of a button or through changes in the data.

The prototypes showcase successful improvements for both the user-facing applications and the back office for the case handlers.



User Dashboard

Problem Statement: Entering data and mandating CONNY is quick, but the **case handling time is uncertain**. Counterparties often delay actions, and the German court system is slow, leading to long waits, sometimes up to two years. At the same time, **case handlers have heavy workloads** due to tasks that aren't yet automated. Over time, users become unhappy, often resulting in **negative reviews** for CONNY.

- Goal:**
- increase customer satisfaction
 - reduce workload on casehandlers

Solution Approach:

- be **more transparent** about why the process is slow
- include the user in the process and have them label documents etc. instead of a case handler — „**IKEA EFFECT**“
- **move easy tasks** of the process to the user dashboard

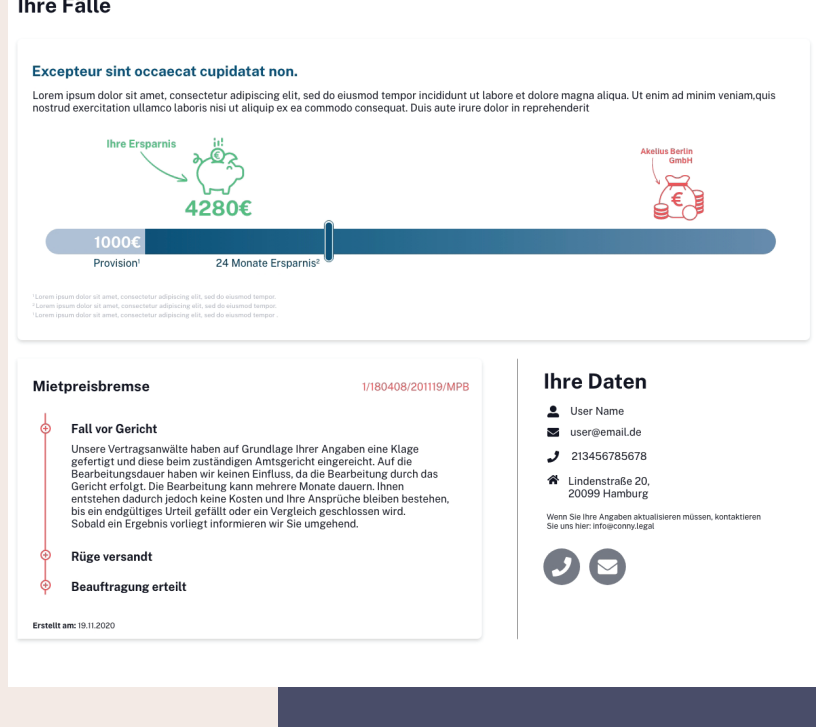
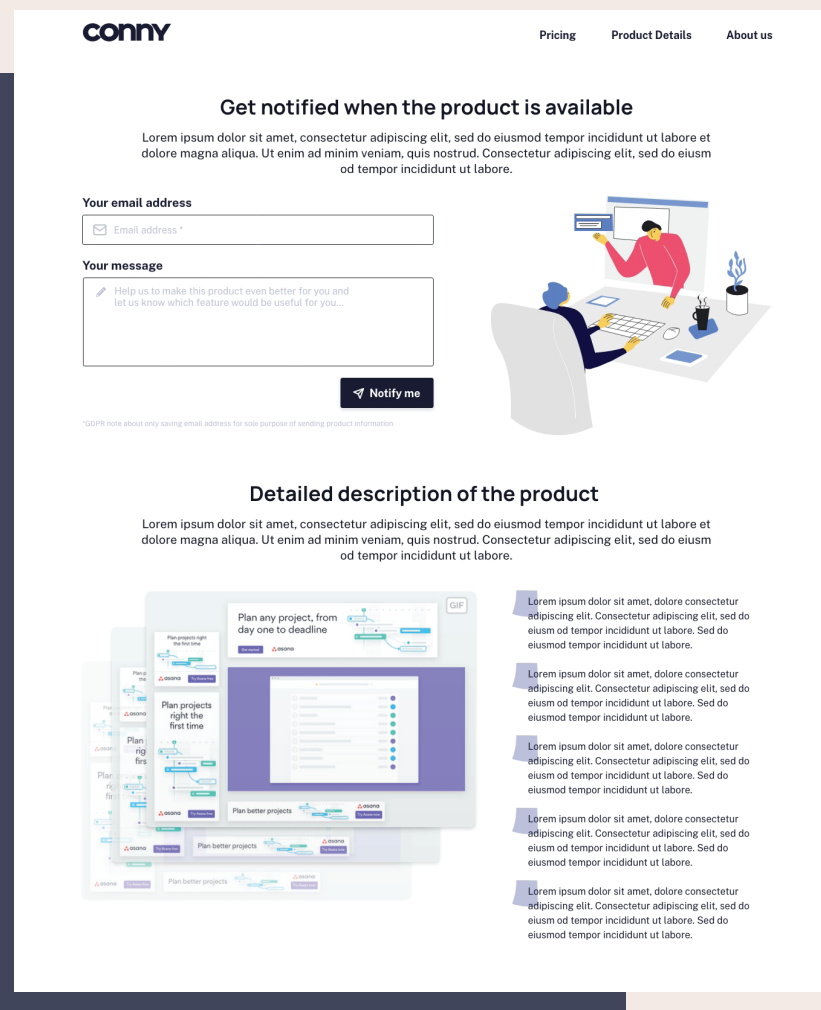
SaaS Platform

Problem Statement: CONNY has developed legal-tech products for rental, labor, and banking law. Our software takes user data and **generates legally compliant documents**. Recognizing that **freelancers often face costly legal issues**, such as copyright infringement, we created a subscription-based platform. This allows users to enter their data, generate legal documents, and **receive other legal assistance**, providing an **affordable alternative** to traditional lawyers.

- Goal:**
- focus on a **sleek design** distinct from CONNY's brand to convey a high-quality service
 - enter an **untapped market** and reach a new user base, as well as **cross-sell** to existing users

Solution Approach:

- create a **compelling landing page** to pitch the new product and collect user contact details if they're interested to **gauge the potential** before starting to tailor the existing software to this product



Case Savings Status

Problem Statement: Since the issue of **long process times** for the cases still prevailed, and customer satisfaction is very important to CONNY's reputation, we decided to go with multiple improvements to **resolve the issue** of negative reviews and a perceived **negative experience** with this product.

- Goal:**
- add a **positive experience** for the user's waiting time
 - reduce negative reviews

Solution Approach:

- show the user how much **money they are accumulating** as reimbursement from the landlord for the high rent unlawfully charged
- the longer the user has to wait, the higher the accumulated sum that will be paid out
- **interactive slider** functionality to go back and forward in time, to add a playful experience and **get the user excited** about a longer waiting time

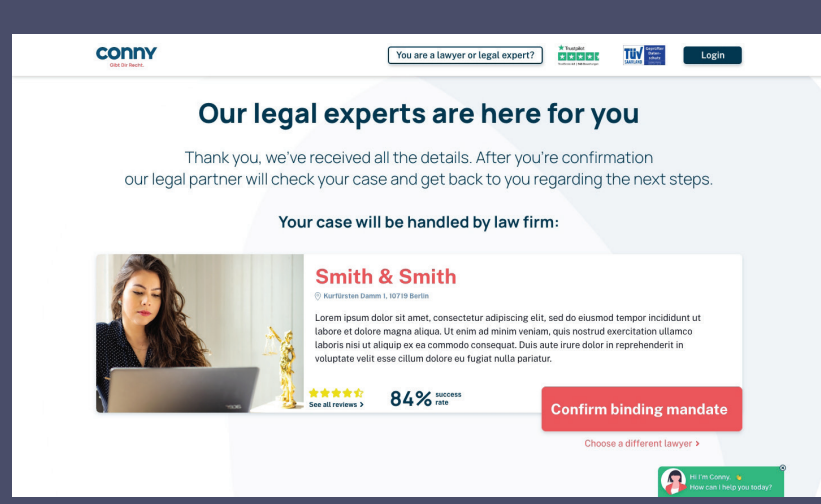
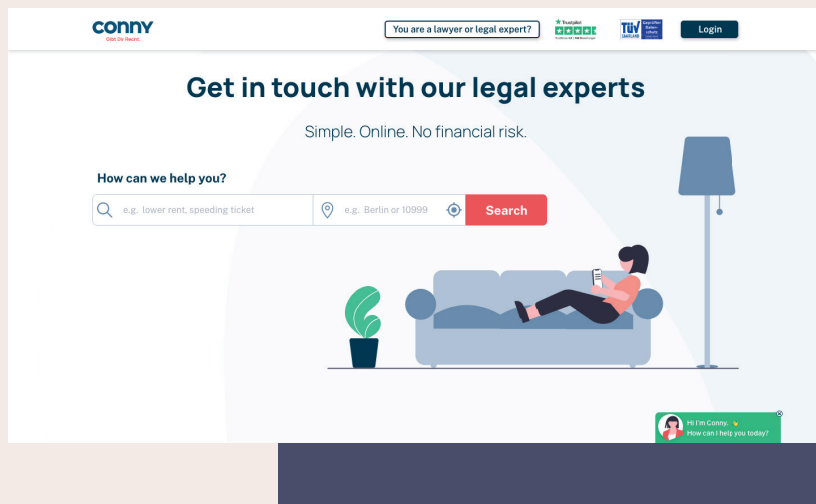
User-centered Funnel

Problem Statement: For a long time, the user **data entry** funnel was designed to make it as easy as possible for **case handlers** to receive the information necessary to process cases. However, this led to a **poor user experience**: some funnels contained **over 100 questions**, which users often found **frustrating**, leading many to **abandon the process** halfway through.

- Goal:**
- improve the UX and UI to create a **better user journey**
 - increase the conversion rate

Solution Approach:

- **simplify the questions** to avoid technical jargon unfamiliar to users
- users reorganize and group questions accordingly, **considering the user's journey** and gathering only the crucial information
- update the UI to **enhance its appearance and build trust**



SaaS-based Funnel

Problem Statement: Over time, **more products** emerged for which our software was suited, but CONNY lacked the capacity and sometimes also the legal expertise. To address this, we built a **platform for external lawyers** to offer their services, while we **license our case-handling software** to them.

- Goal:**
- **establish CONNY as a software provider** for lawyers
 - attract more users to the website who then receive legal help and create a new pool for **cross-selling opportunities**

Solution Approach:

- add an **advanced search bar** to create an effortless solution to find lawyers
- maintain a similar UI to CONNY's platform for legal assistance, but make it even more **sleek and clean**

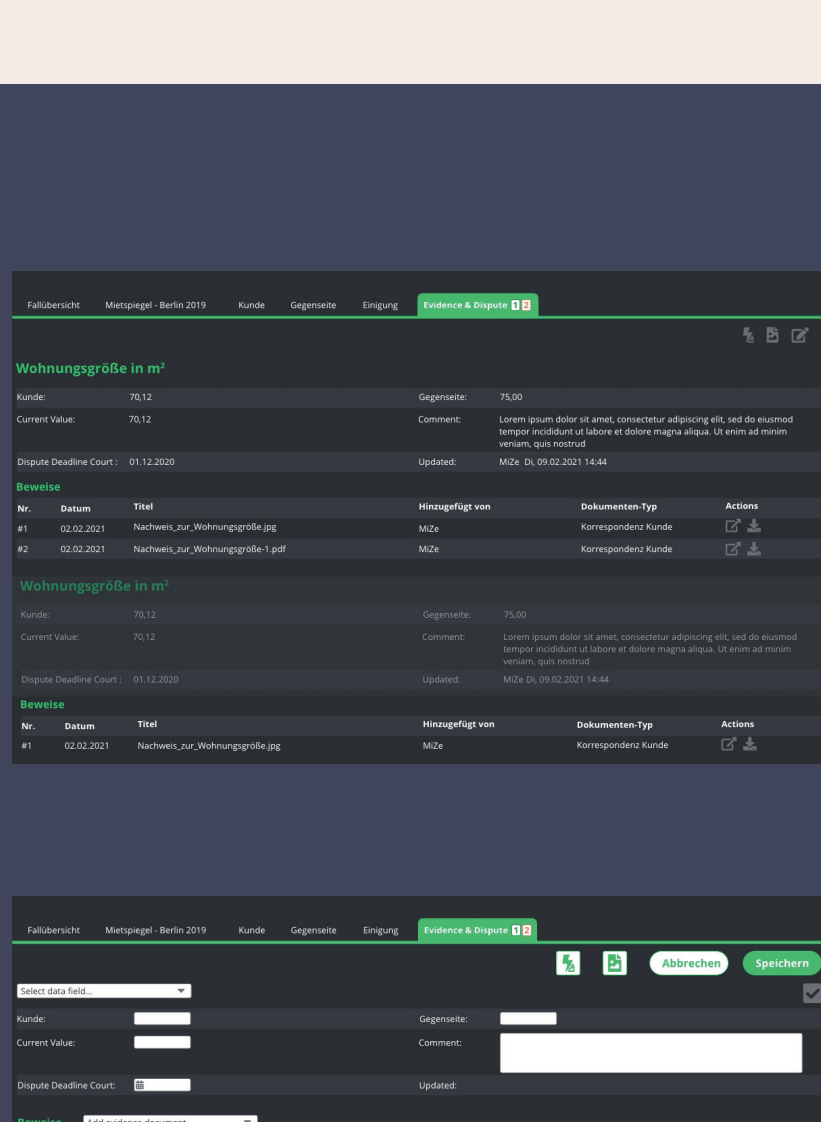
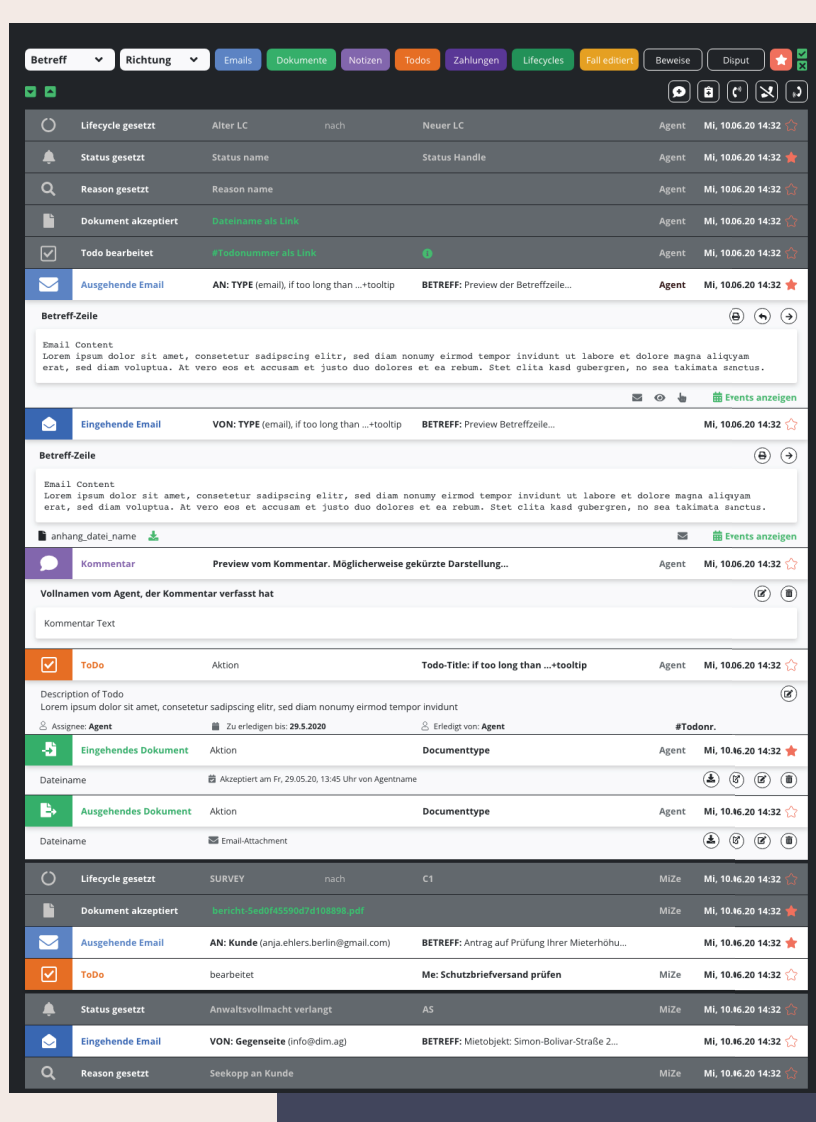
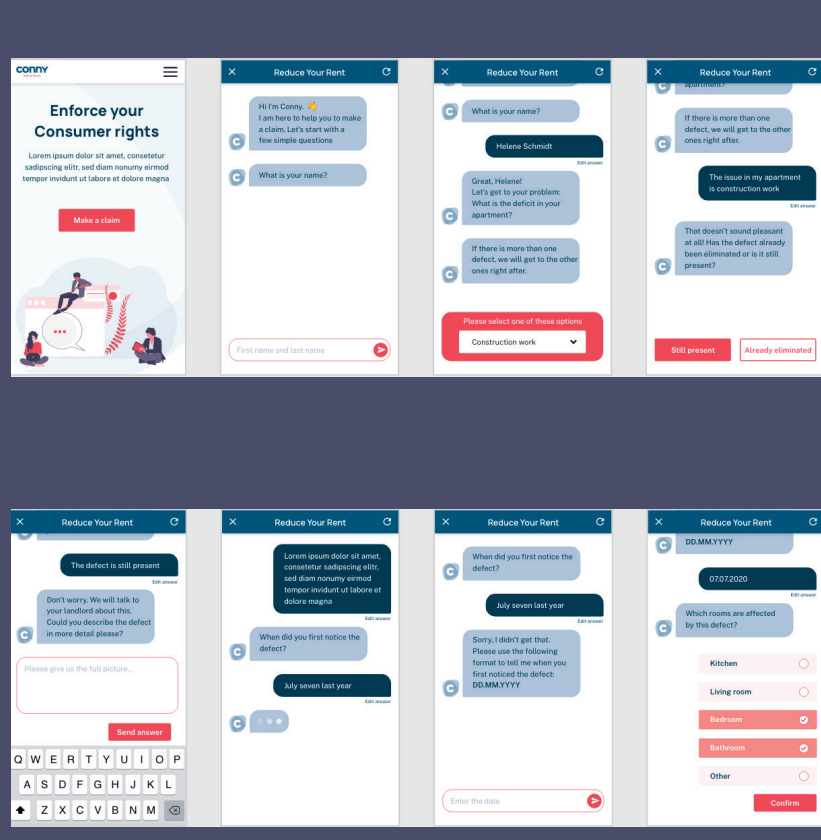
Chatbot Funnel

Problem Statement: The UX of the questionnaire is not only **dissatisfying to the user**, but it actually **required the user to use a large screen** in order to be able to properly use the input field. This led to a high drop-off rate.

- Goal:**
- increase the conversion rate by making the questionnaire **suitable for small screens**, e.g. smartphones and more intuitive UI
 - **improve the input fields and simplify the data entry** for the user

Solution Approach:

- introduce **gamification** and create an **app-like feel**
- make the **UX seamless, even fun**
- provide **error handling** and **simplify the data entry** fields into select-type input fields in order to **improve data quality**



Backoffice — Engine

Problem Statement: The requirement for the case-handling software was to have **all functionality on one page**. As a consequence, a lot of data and many elements were **crammed in a tiny space**, making it very difficult to use the UI fast and efficiently.

- Goal:**
- improve the UX of Engine in order to **make case-handling easier and faster**

Solution Approach:

- establish a **visual hierarchy** to make key elements easier to find
- **add filters** to toggle elements on and off, **reducing visual clutter**
- implement **inline-editing** so that the view would not change in editing mode
- perform user research in terms of workflow to create a **UX that is more intuitive**